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APPLICATION NO.	FILING DATE	FIRST NAMED INVENTOR	ATTORNEY DOCKET NO.	CONFIRMATION NO.
09/724,908	11/28/2000	Casey J. Pelkey	723-987	7830
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NIXON & VANDERHYE, P.C. 1100 N. GLEBE ROAD 8TH FLOOR			EXAMINER	
			ENATSKY, AARON L	
ARLINGTON,	ARLINGTON, VA 22201		ART UNIT	PAPER NUMBER
			3713 DATE MAILED: 05/15/2003	8

Please find below and/or attached an Office communication concerning this application or proceeding.

		/Y.K.			
•	Application No.	Applicant(s)			
Office Action Summany	09/724,908	PELKEY ET AL.			
Office Action Summary	Examiner	Art Unit			
	Aaron L Enatsky	3713			
The MAILING DATE of this communication a Period for Reply	ppears on the cover sneet with	tne correspondence address			
A SHORTENED STATUTORY PERIOD FOR REF THE MAILING DATE OF THIS COMMUNICATION  - Extensions of time may be available under the provisions of 37 CFR after SIX (6) MONTHS from the mailing date of this communication.  - If the period for reply specified above is less than thirty (30) days, a  - If NO period for reply is specified above, the maximum statutory perion  - Failure to reply within the set or extended period for reply will, by stat  - Any reply received by the Office later than three months after the main earned patent term adjustment. See 37 CFR 1.704(b).  Status	N. 1.136(a). In no event, however, may a reply eply within the statutory minimum of thirty (3 d will apply and will expire SIX (6) MONTHS ute, cause the application to become ABAN	be timely filed  0) days will be considered timely.  S from the mailing date of this communication.  DONED (35 U.S.C. § 133).			
1) Responsive to communication(s) filed on 2	7 February 2003 .				
2a)⊠ This action is <b>FINAL</b> . 2b)□	This action is non-final.				
3) Since this application is in condition for allowance except for formal matters, prosecution as to the merits is closed in accordance with the practice under <i>Ex parte Quayle</i> , 1935 C.D. 11, 453 O.G. 213.					
Disposition of Claims					
4) Claim(s) 1-38 is/are pending in the application	ion.				
4a) Of the above claim(s) is/are withdrawn from consideration.					
5) Claim(s) is/are allowed.					
6)⊠ Claim(s) <u>1-38</u> is/are rejected.					
7) Claim(s) is/are objected to.					
8) Claim(s) are subject to restriction and/or election requirement.  Application Papers					
9)☐ The specification is objected to by the Exami	ner.				
10) The drawing(s) filed on is/are: a) ac	cepted or b) objected to by the	Examiner.			
Applicant may not request that any objection to the drawing(s) be held in abeyance. See 37 CFR 1.85(a).					
11) ☐ The proposed drawing correction filed on is: a) ☐ approved b) ☐ disapproved by the Examiner.					
If approved, corrected drawings are required in reply to this Office action.					
12) The oath or declaration is objected to by the	Examiner.				
Priority under 35 U.S.C. §§ 119 and 120					
13) Acknowledgment is made of a claim for foreign priority under 35 U.S.C. § 119(a)-(d) or (f).					
a) ☐ All b) ☐ Some * c) ☐ None of:					
1. Certified copies of the priority documents have been received.					
2. Certified copies of the priority documents have been received in Application No					
<ul> <li>3. Copies of the certified copies of the priority documents have been received in this National Stage application from the International Bureau (PCT Rule 17.2(a)).</li> <li>* See the attached detailed Office action for a list of the certified copies not received.</li> </ul>					
14) 🔀 Acknowledgment is made of a claim for domestic priority under 35 U.S.C. § 119(e) (to a provisional application).					
a) ☐ The translation of the foreign language provisional application has been received.  15) ☐ Acknowledgment is made of a claim for domestic priority under 35 U.S.C. §§ 120 and/or 121.					
Attachment(s)					
1) Notice of References Cited (PTO-892) 2) Notice of Draftsperson's Patent Drawing Review (PTO-948) 3) Information Disclosure Statement(s) (PTO-1449) Paper No(s	5) Notice of Info	nmary (PTO-413) Paper No(s)  ormal Patent Application (PTO-152)			
J.S. Patent and Trademark Office PTO-326 (Rev. 04-01)  Office	Action Summary	Part of Paper No. 8			

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#### **DETAILED ACTION**

### Response to Amendment

Examiner acknowledges receipt of amendment on 2/27/03. The arguments set forth in the response are addressed herein below. Rejections based upon this prior art are contained herein below.

# Claim Rejections - 35 USC § 103

The following is a quotation of 35 U.S.C. 103(a) which forms the basis for all obviousness rejections set forth in this Office action:

(a) A patent may not be obtained though the invention is not identically disclosed or described as set forth in section 102 of this title, if the differences between the subject matter sought to be patented and the prior art are such that the subject matter as a whole would have been obvious at the time the invention was made to a person having ordinary skill in the art to which said subject matter pertains. Patentability shall not be negatived by the manner in which the invention was made.

Claims 1-13, 16-31, and 34-38 are rejected under 35 U.S.C. 103(a) as being unpatentable over-First-Internet-Backgammon Server 1994 (FIBS) in view of Instant Messaging Guide 1996 (IMG). In re claims, 1-3, and 29-30, FIBS teaches an Internet connected server (Pg. 1, What is FIBS?), a plurality of people connecting to the Internet server indicating at least two video game systems configured to connect (Pg. 1, What is FIBS?), communicating status data of activity through watching plays (Pg. 2, Player status), session data on status of users concerning their ratings and availability (Pg. 2, Player status), and the session data is available to anyone logged into the system regardless of game play. FIBS does not teach creating user defined buddy lists. IMG teaches creating user definable buddy lists so that a user can easily ascertain whether a defined user is available (Pg. 3). FIBS and IMG are related in that both facilitate network real-time messaging between available users. IMG is an updated chatting program having features

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that are highly desirable to most users attempting to use real-time chatting, therefore providing motivation to include these features in FIBS. Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to modify FIBS to include a user definable buddy list as taught by IMG so that a user can easily and quickly determine is their buddies are available.

In re claim 2, FIBS teaches indicating status data of whether a player is online (Pg. 2, Player status) and where the ability to send and receive message is inherent once online.

In re claims 3 and 31, FIBS teaches indicating status data of whether a player is online (Pg. 2, Player status) and setting an indicator of status to 'not ready', which indicates a player is online, but not ready to communicate or play a game.

In re claim 4, IMG discloses Internet chatting programs and their features, where a user can customize a message to indicate anything the users wants to share with other users (Page 2, Message Central).

In re claim 5, FIBS teaches storing player profiles as rating, experience, and game drop ratings (Pg. 2, Player status; Pg. 3, Droppers).

In re claims 6 and 19, FIBS in view of IMG teaches blocking access to a users profile as one of the message indicators (Page 2, Features).

In re claim 7, FIBS teaches an administrator blocking a user's access effectively affecting the accessibility of a user profile.

In re claim 8, FIBS in view of IMG teach the claimed limitations as discussed above, but do not teach communicating to a user the buddy list memberships a user is active in. IMG teaches providing security measures to let users know what buddy lists they belong to through

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authorization techniques. A first user cannot be added to a buddy list of a second user unless the first user provides authorization through a notification request from a second user (Pg. 6, ICQ (I Seek You)). One would be motivated to modify FIBS in view IMG to add the buddy list membership identifier, to increase system security, and it bars people you don't want to talk to from instant messaging you. Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to modify FIBS in view of IMG to further add a buddy list membership identifier as part of system software for security purposes.

In re claim 9, FIBS in view of IMG teach the claimed limitations as discussed above, where denying authorization to add one to a buddy list is analogous to a request for deleting that user's name from the buddy list.

In re claims 10-13, FIBS in view of IMG teaches the claimed limitation as discussed above in addition to the chat software contemporaneously with the game, but does not teach the application stored on a portable memory medium. However, as is old and well known in the computing arts, storing programs for portability on optical, magnetic, or semiconductor medium can be accomplished and are all considered art recognized equivalents. One would be motivated to store the game program on a portable memory medium for distribution to a wider audience that does not have high bandwidth network access, often a limitation for downloading large files. Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to modify FIBS to include the game software on a portable memory medium for greater access by the public, therefore increasing game participation and distribution.

In re claim 16, FIBS teaches the game used the Internet for communication as described by the game server title.

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In re claims 17-18 and 34-36, FIBS teaches a user registration routine in the messaging and game software, where the registration will create a user profile (Pg. 2, Username and password).

In re claims 20-21, FIBS in view of IMG teach the claimed limitations as discussed above, but does not teach having the ability to add customized images to a user profile. One would be motivated to add the customized image feature in the game system taught by FIBS in view of IMG to allow a user to easily identify the other party participating in communication or game play, thus providing further security. The customized image would include any image, including a digital image of the user. Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to modify FIBS in view of IMG to include the customized image of another user while in communication to allow for easier identification of the other user.

In re claim 22, FIBS teaches having a buddy list routine for creating buddy list as described by the ability to find out who is currently logged on (Pg. 2, Player status).

In re claim 23-24, FIBS in view of IMG teach the claimed limitations as discussed above, but does not teach providing alerts during a sign-on or sign-off event. IMG teaches of alerting a user for when another user is on or off line (Pg 2, The Contact List; Fig. 1). One would be motivated to modify FIBS in view of IMG to include the alert feature so that a user can be automatically notified of the presence or absence of a particular user for game play or chatting. A user may only want to contact or play with an acquaintance, rather than a complete stranger. Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to modify FIBS in view of IMG to include the feature of sign-on/sign-off alerts so that

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a user will be automatically notified of the presence/absence of another particular game player that a user wishes to play/contact.

In re claim 28, FIBS teaches the portable memory storage as discussed above, and furthermore teaches the game executed on a computer device. As a computer would typically have inputs for the various memory mediums, it would have been obvious to one of ordinary skill to have connectors connecting the drives that read the memory medium to the computer for necessary read/write operations.

In re claim 25, FIBS teaches an alert when a message arrives, as the message itself is the alert, for example, when inviting a player to a game or chatting (Pg 2, Player status, Chatting).

In re claims 26, and 37-38, FIBS in view of IMG teach the claimed limitations as discussed above, but does not teach an auto start and auto logging routine for the game program. IMG teaches an auto-start and logging routine when starting a users computer (Pg. 3, The Good and the Bad). One would be motivated to modify FIBS in view of IMG to include the auto-start and logging feature to alleviate a user from manually starting the game/messaging program, where it is obvious to automate a manual process. Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to modify FIBS in view of IMG to include the auto-start and logging feature, to have the game software program instantly ready for a user to participate, adding increased play time.

In re claim 27, FIBS in view of IMG teach customizing a message describing a user's activity as discussed in claim 4, which would also allow a user to log that particular activity the user is engaged in on the computer system.

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Claims 14-15 and 32-33 are rejected under 35 U.S.C. 103(a) as being unpatentable over FIBS in view of IMG and further in view of Best '073. FIBS in view of IMG teach the claimed limitations as discussed above, but do not teach the game system comprising a hand-held or video game console. Best teaches a communicative game system using a handheld game system and a video game system to play a (Fig. 9), both of which can accept portable memory storage mediums (9:63-10:14). FIBS in view of IMG and Best are related as game system played by multiple players, facilitating communication between participating players where one would have been motivated to use the game video game console or the handheld game system to play the game, as a specialized hardware for a singular purpose is less expensive than employing the use of a general purpose computer. A general-purpose computer is more expensive due to the need for greater functionality, wherein the handheld system or the console system need only serve the purpose set forth by the game constraints. Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made modify FIBS in view of IMG to use either the handheld or video console game system, to help reduce game costs, therefore increasing marketability, player usage.

## Response to Arguments

Applicant's arguments filed 2/27/03 have been fully considered but they are not persuasive. Applicant has amended and added new claims, and also provided arguments regarding proper application of the references. In regard to the amendments and new claims, the rejection above reflects Applicant's amendments. Applicant has also alleged that Examiner has failed to demonstrate that FIBS and IMG documents relied on in the previous office action are prior art. Applicant holds that dates according to the FIBS and IMG documents fail to

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conclusively establish features and their respective dates. Examiner has thus provided support material detailing known features in both the FIBS program and programs described in the IMG document. All provide conclusive evidence that the FIBS and IMG document features relied upon as prior art are indeed prior art.

### Citation of Pertinent Prior Art

The prior art made of record and not relied upon is considered pertinent to applicant's disclosure.

AOL Instant Messenger Help show available features at least to 1999 from Instant Messenger version 3.0.1464.

ICQ: A user's guide teaches features similar to Instant Messenger dating back to 1999, further supporting IMG.

US Patent No. 6,449,344 to Goldfinger et al. teaches instant messaging features used discussed in conjunction with the IMG document having priority to 1997.

FIBS—Original announcement teaches features available since 1992 for support of the FIBS document and also discloses upcoming features. FIBS screenshots show availability since 1995, including a help file with features discussed in the previous and current rejection.

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#### Conclusion

Applicant's amendment necessitated the new ground(s) of rejection presented in this Office action. Accordingly, **THIS ACTION IS MADE FINAL**. See MPEP § 706.07(a). Applicant is reminded of the extension of time policy as set forth in 37 CFR 1.136(a).

A shortened statutory period for reply to this final action is set to expire THREE MONTHS from the mailing date of this action. In the event a first reply is filed within TWO MONTHS of the mailing date of this final action and the advisory action is not mailed until after the end of the THREE-MONTH shortened statutory period, then the shortened statutory period will expire on the date the advisory action is mailed, and any extension fee pursuant to 37 CFR 1.136(a) will be calculated from the mailing date of the advisory action. In no event, however, will the statutory period for reply expire later than SIX MONTHS from the date of this final action.

Any inquiry concerning this communication or earlier communications from the examiner should be directed to Aaron L Enatsky whose telephone number is 703-305-3525. The examiner can normally be reached on 8:00 - 4:30.

If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, Valencia Martin-Wallace can be reached on 703-308-4119. The fax phone numbers for the organization where this application or proceeding is assigned are 703-872-9302 for regular communications and 703-872-9303 for After Final communications.

Any inquiry of a general nature or relating to the status of this application or proceeding should be directed to the receptionist whose telephone number is 703-308-1148.

Aaron Enatsky May 8, 2003

> KIM NGUYEN PRIMARY EXAMINER